



TREE SURVIVAL GAME

This game explains the positive and negative situations that trees go through during their lifetime and works best with 2+ movers and 1 card reader. Trees live for a very long time and can encounter anything from tornados that rip their roots from the ground to perfectly sunny days that give them the energy to live for years to come. I want you to think about all the possible situations they could encounter for this game.

MATERIALS:

1. Rectangular space to walk in forward and backwards at least 30 paces.
2. 10+ positive and negative situational cards of a tree's life cycle.
 - The seriousness of the situation determines the number of steps.
 - No more than 3 steps forward or backward.

HOW TO PLAY:

1. Create a pile of at least 20 positive and negative situations with the amount of steps to be taken when used.
 - a. Positive situation means step forward- Negative means step backwards.
 - i. Positive: healthy food source, proper water source, shade, etc.
 - ii. Negative: tornados, no food, extreme heat, etc.
2. Identify a card reader and the rest are movers.
3. Movers stand in a line at the short end of the rectangle.
4. The card reader will then use a characteristic that movers may or may not have and read a situation from the pile.
 - a. Example: "If you have a hat on, your tree was knocked over by a hurricane so you must take one step back."
 - b. Characteristics of movers must be provable like shirt colors.
5. The first mover to reach the end of the rectangle is the winner!
6. The game can continue until all movers have made it to the end or can end with the winner.
7. Afterwards, talk about how trees are built and can withstand all kinds of conditions and compare with other species like humans.